

Features of Online Platforms (1/3)

Platform	Interactive?	# of Participants in Real-Time?	Audio-Visual Elements?	Recording Capabilities?	Open Source?	Control of Audience?	Bucknell Subscription?	Bucknell Tech Support?	Integration with Other Platforms?
crowdCaster	No	N/A	Audio only	Yes	No	Only with a Premium account	No	No	Creates media files (Ogg.vorbis, Mp3, and M4a), which can be shared on other platforms
Slack	Yes - in real-time	Unlimited	Instant Messaging; call feature (limited to 15 participants)	No	No	Control of who you invite only	No	No	Integrates with over 2,200 apps
Prezi	No	N/A	Visual presentation, which can be shown alongside view of speaker with Prezi Video	N/A	No	Only with a paid account	No	No	You can add Prezi presentations to various websites and blog platforms (such as WordPress)
PowerPoint	No	N/A	Visual presentation; voice-over capacities	For voice-over only	No	Yes	Yes	Yes	You can add PowerPoint presentations to a variety of online websites and other platforms
Presentious	No	N/A	Visual presentation with voice-over capabilities; automatically creates a transcription for ADA compliant content	For voice-over only	No	Yes	No	No	Import PowerPoint, Keynote, OpenOffice, and PDF slide decks
Google Docs	Yes - in real-time	100	Visual (written) only	No, but retains a record of all changes made in the document	No	Yes	Yes	Yes	Yes, integrates with many other platforms and apps, esp. the Google Suite
Zoom Meeting	Yes - in real-time	100	Sound, Video, and Screensharing	Yes	No	Yes	Yes	Yes	Integrates with Google Calendar and others for scheduling; content sharing integrates with Google Drive, Box, DropBox, and others; also integrates with learning management systems such as Moodle, Canvas, Blackboard, and others

Features of Online Platforms (2/3)

Platform	Interactive?	# of Participants in Real-Time?	Audio-Visual Elements?	Recording Capabilities?	Open Source?	Control of Audience?	Bucknell Subscription?	Bucknell Tech Support?	Integration with Other Platforms?
Zoom Webinar	Yes - in real time; more limited than Zoom Meeting (attendees can participate via Q&A, chat, and polling questions)	Up to 100 video panelists + 10,000 attendees	Sound, Video, and Screensharing	Yes	No	Yes	Yes	Yes	Integrates with Google Calendar and others for scheduling; content sharing integrates with Google Drive, Box, DropBox, and others; also integrates with learning management systems such as Moodle, Canvas, Blackboard, and others
Open Broadcaster Software (OBS)	No	N/A	Sound, Video, and Screensharing	Yes	Yes	Yes - audience depends on how you disseminate the file you create (through YouTube, WordPress, etc.)	N/A	No	Allows you to utilize native plugins for high performance integrations or scripts written with Lua or Python that interface with existing sources
Whereby	Yes - in real-time	Depends of pricing tier; ranges from 4-50 meeting participants	Sound, Video, and Screensharing	Yes	No	Yes	No	No	Calendar integration features; allows for various "room integrations," i.e., participants can watch and collaborate on content from YouTube, Google Drive, Miro, and Trello
Crowdcast	Yes - in real-time	Depends on pricing tier; ranges from 50 to 1,000 live attendees	Sound, Video, and Screensharing	Yes	No	Yes	No	No	Integrates with over 500 apps

Features of Online Platforms (3/3)

Platform	Interactive?	# of Participants in Real-Time?	Audio-Visual Elements?	Recording Capabilities?	Open Source?	Control of Audience?	Bucknell Subscription?	Bucknell Tech Support?	Integration with Other Platforms?
Panopto	Yes, but as "interactive quizzes" integrated into the video/lecture (not in real-time)	N/A	Sound, Video, and Screensharing	Yes	No	Yes	No	No	Yes, integrates with various learning management systems, including WordPress, Moodle, and others
Kaltura MediaSpace	No	N/A	Sound, Video, and Screensharing	Yes	No	Yes	Yes	Yes	Integrates with Zoom, Canva, and others
WordPress Website/Blog	Yes, but as a blog only (not in real-time)	N/A	Website on which various content can be displayed, including blog posts and pre-recorded videos	N/A	No	Yes - website can be made public or private (i.e., only available to Bucknell users)	Yes	Yes	Integrates with hundreds of apps through "plugins"
Moodle	Yes, but through forums and blogs (not in real-time)	N/A	A learning management system (LMS) that can host videos and other resources	N/A	Yes	Yes	Yes	Yes	Yes, integrates with dozens of other platforms and apps
Humanities Commons	Yes, but through forums and blogs (not in real-time)	N/A	A network that allows you to share and view open-access scholarship and teaching materials	N/A	Yes	No - information you publish on Humanities Commons will be viewable by all members	N/A	No	Yes, integrates with WordPress and various other platforms

*For more information about these various platforms (including instructions and suggestions for classroom use), please visit: <https://dhbucknell.scholar.bucknell.edu/online-teaching/>